## Inform Brainstorming Cards

STARTING ROOM is (name of room)	a room. "
ROOM (name of new room)	is of of  (direction n/ne/e/se/s/sw/w/nw) (name of existing room)
(name of new room)	is of ·



PERSON (ANIMAL)	<b>15</b> ♥∀© <b>3</b> etc.
(name of person)	is ain a
(name of room)	
(name of person)	is " (text description player will see
when looking at the person)	
	·

PERSON (ANIMAL)	<b>15</b> ♥ ♥ ◎ <b></b> etc.
(name of person) in	is a (person/man/woman/animal) The description of
(name of person)	is "  (text description player will see
when looking at the person)	

PERSON (ANIMAL)	<b>1 5 € 7 © 1 a</b> etc.
in	is a (person/man/woman/animal) . The description of
(name of person)	is "
when looking at the person)	
	·

PERSON (ANIMAL)	I <b>▶ •</b> ∀ ⊕ <b></b> etc.
(name of person) in	is a (person/man/woman/animal) The description of
(name of person)	is "
when looking at the person)	
	·



	IALOGUE		DIALOGUE	
After asking	about "":	After asking	about "":	
say "	enting the npc's response to the question)	say "	epresenting the npc's response to the question)	\
	\			
				$\int$
\		\	/	/
$\nu$		$\nu$		
	DIALOGUE		DIALOGUE	
After asking	about "":	After asking(name of pe	about "":	
say "(text player will see rep	presenting the npc's response to the question)	say "(text player will see re	presenting the npc's response to the question)	\
	\			\
	/\			/
\		\	/	,
V		V		



OBJECT 🖋 🔀 🛶 🕆 🏖 📽 😭 å etc.	OBJECT 🖋 🔀 🖦 🕆 🛎 😭 â etc.
is a thing in in in	is a thing in is a thing in
The description of	The description of
(name of item) is " is (text description player will see	(name of item) is " (text description player will see
when looking at the item)	when looking at the item)
<u> </u>	·"
OBJECT ∥X≣⊶ \ 2 ♥ ♀å etc.	OBJECT ∥≫⊒⊶ † ☎♥♀å etc.
OBJECT	OBJECT → \ □ → \ □ → \ a ⊕ ⊕ \ etc.  is a thing in
is a thing in	· · · · · · · · · · · · · · · · · · ·
is a thing in (name of item)  The description of	is a thing in
is a thing in  (name of item)  The description of  (name of room)  is "	is a thing in  (name of item)  The description of  (name of room)  is "
is a thing in  (name of item)  The description of  (name of room)  is "  (name of item)  (text description player will see	is a thing in  (name of item)  The description of  (name of room)  is "  (name of item)  is "  (text description player will see
is a thing in  (name of item)  The description of  (name of room)  is "  (name of item)  (text description player will see	is a thing in  (name of item)  The description of  (name of room)  is "  (name of item)  is "  (text description player will see
is a thing in  (name of item)  The description of  (name of room)  is "  (name of item)  (text description player will see	is a thing in  (name of item)  The description of  (name of room)  is "  (name of item)  is "  (text description player will see

